UNDER THE SKIN™

TEEN
T
CONTENT RATED BY ESRB

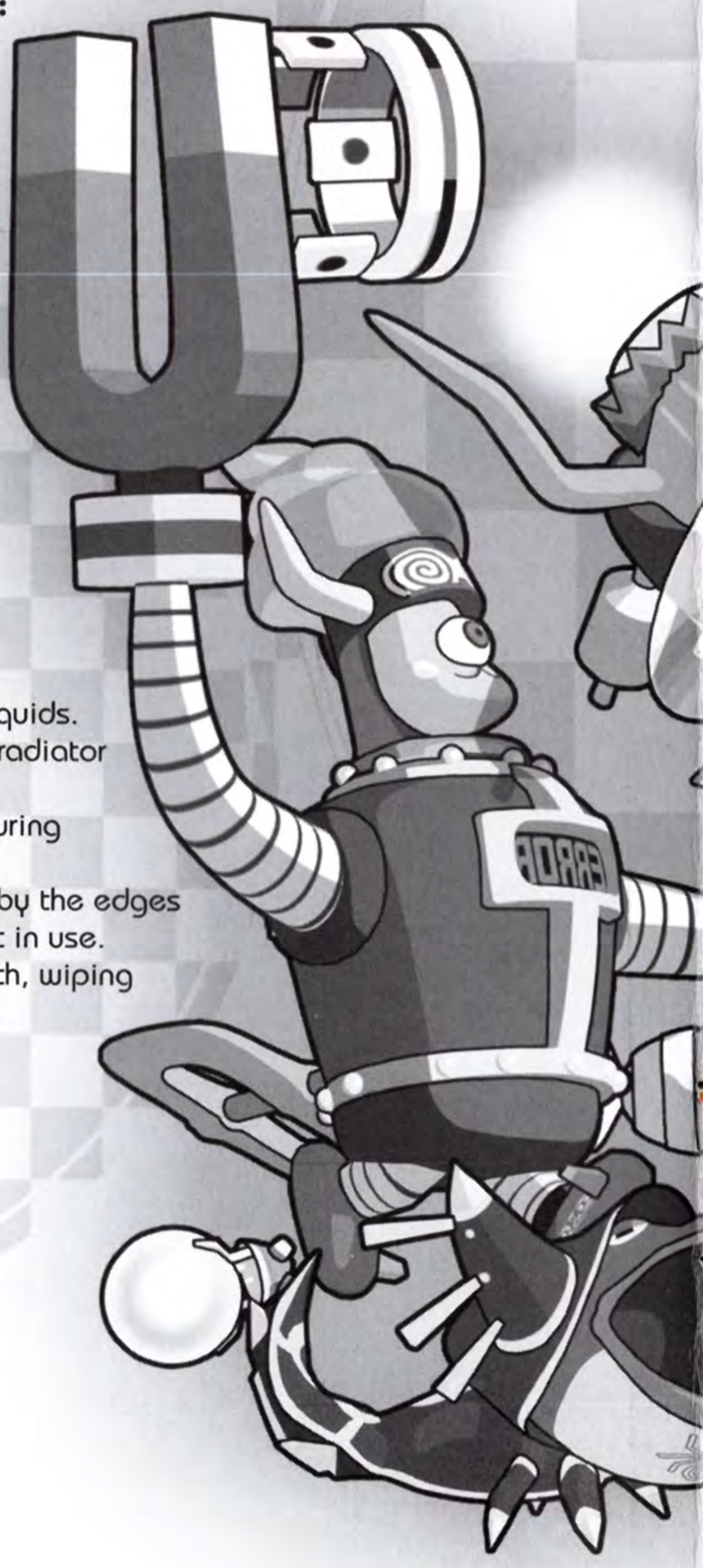
CAPCOM®

Warning:
Read Before Using Your PlayStation®2 Computer Entertainment System.
A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

Warning to Owners of Projection Televisions:
Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

Use of Unauthorized Product:
The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

Handling Your PlayStation 2 Format Disc:
- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



MASTER ITAZURA'S TIMETABLE

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A Special Message from CAPCOM

Thank you for selecting UNDER THE SKIN™ for your PlayStation®2 computer entertainment system. CAPCOM is proud to bring you this new addition to your video game library.

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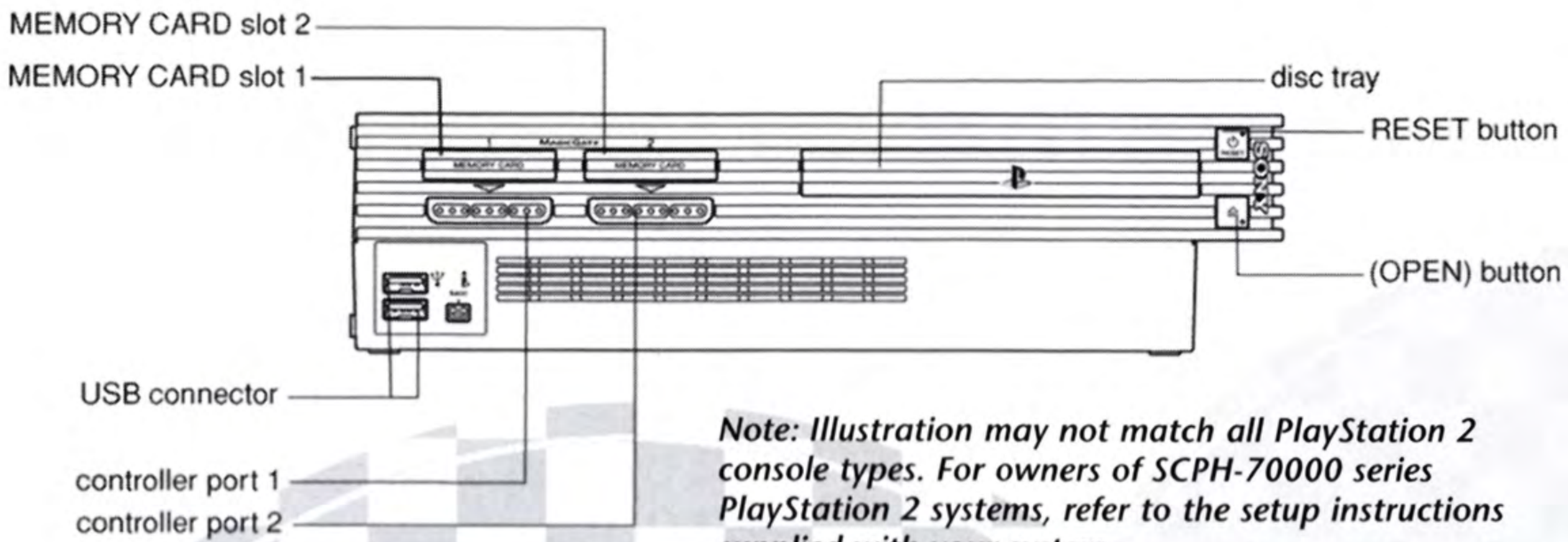
GETTING STARTED

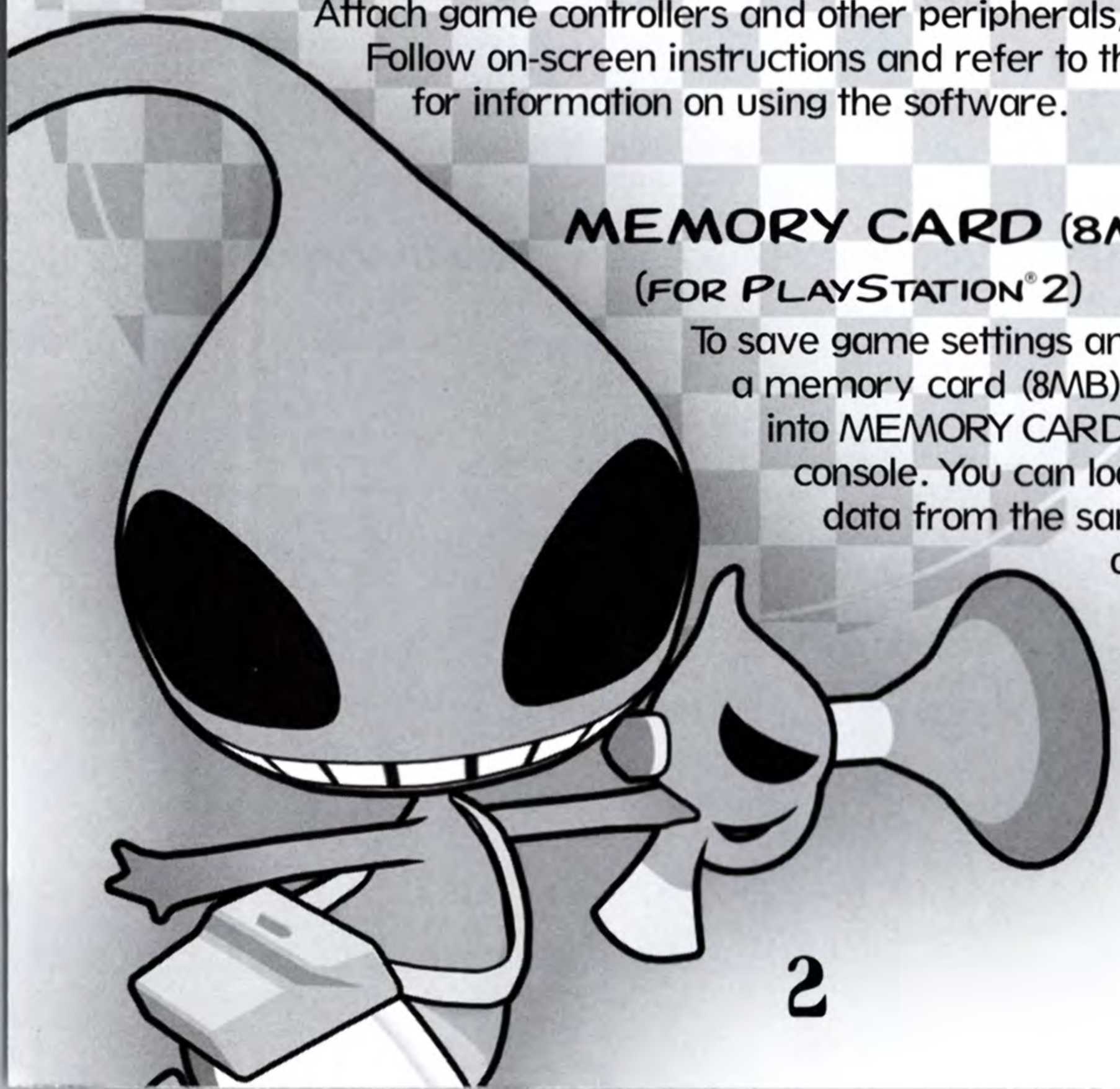


Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.

Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON.

Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place the UNDER YOUR SKIN™ disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close.

Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

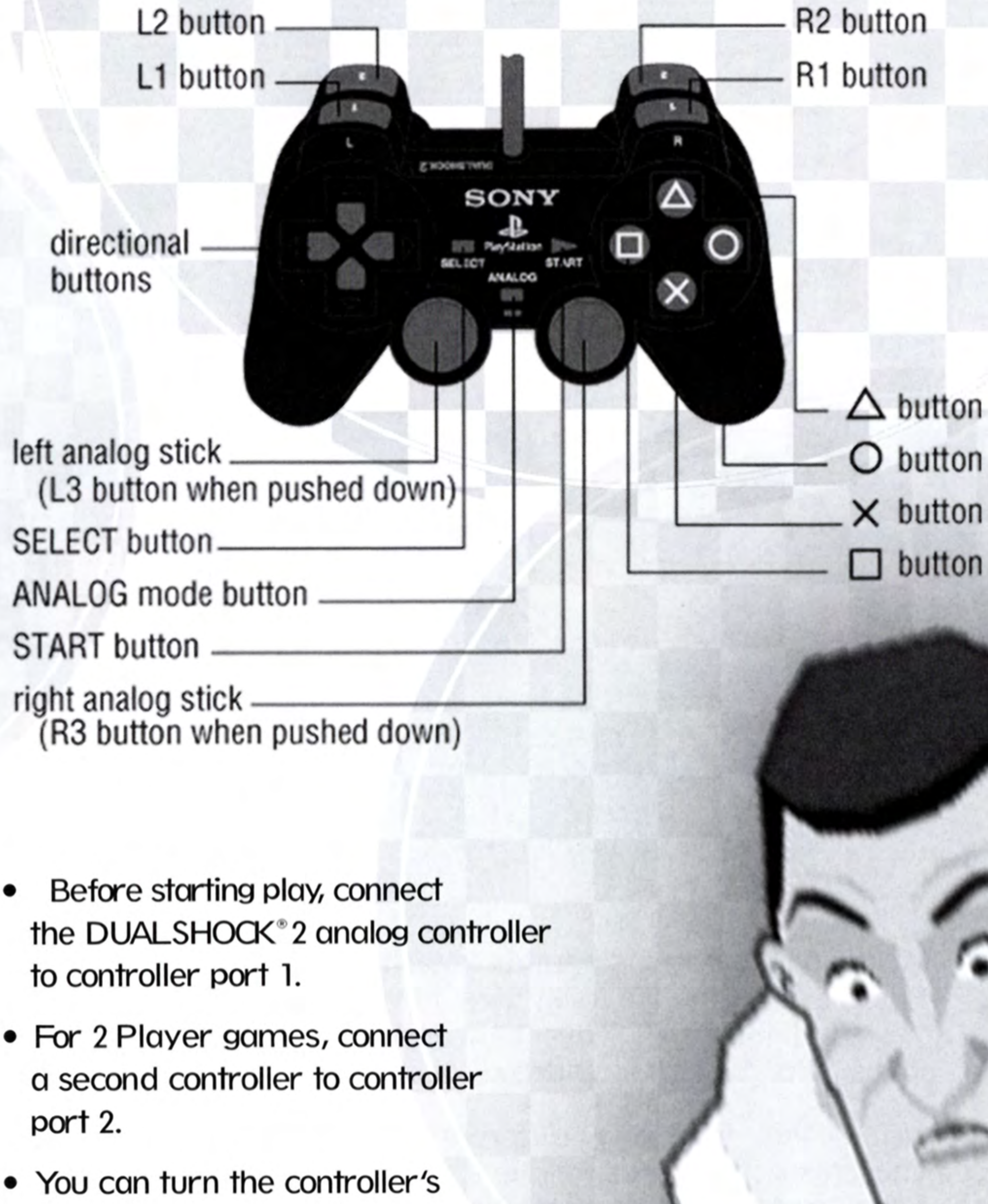


MEMORY CARD (8MB) (FOR PLAYSTATION®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your console. You can load saved game data from the same memory card or from any memory card containing previously saved games. (For more information, see page 11.)

STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



- Before starting play, connect the DUALSHOCK®2 analog controller to controller port 1.
- For 2 Player games, connect a second controller to controller port 2.
- You can turn the controller's vibration function on/off in Option Mode. (See page 11.)

When the Celestial Beings that inhabit Mischief Planet way out in the Milky Way turn three years old, they must travel to another planet in the Solar System to undergo Mischief Training.

During training, they face many different and difficult challenges. If they pass all the tests, they "come of age" and receive wonderful prizes from all over the universe.

But the training courses are tough! Little Cosmi, the most mischievous of all Celestial Sprites, keeps failing! That's why he's put all his hopes and dreams on the line one last time and has come to Planet Earth to take the final challenge!

Earth is a dangerous planet inhabited by Humans, the fiercest, most barbaric life forms in the galaxy.

The planet is the "Mt. Everest of Mischief" that even the most skillful and dexterous Mischief Masters cannot easily approach.

If Cosmi successfully passes this arduous test on Earth, he will become legendary!

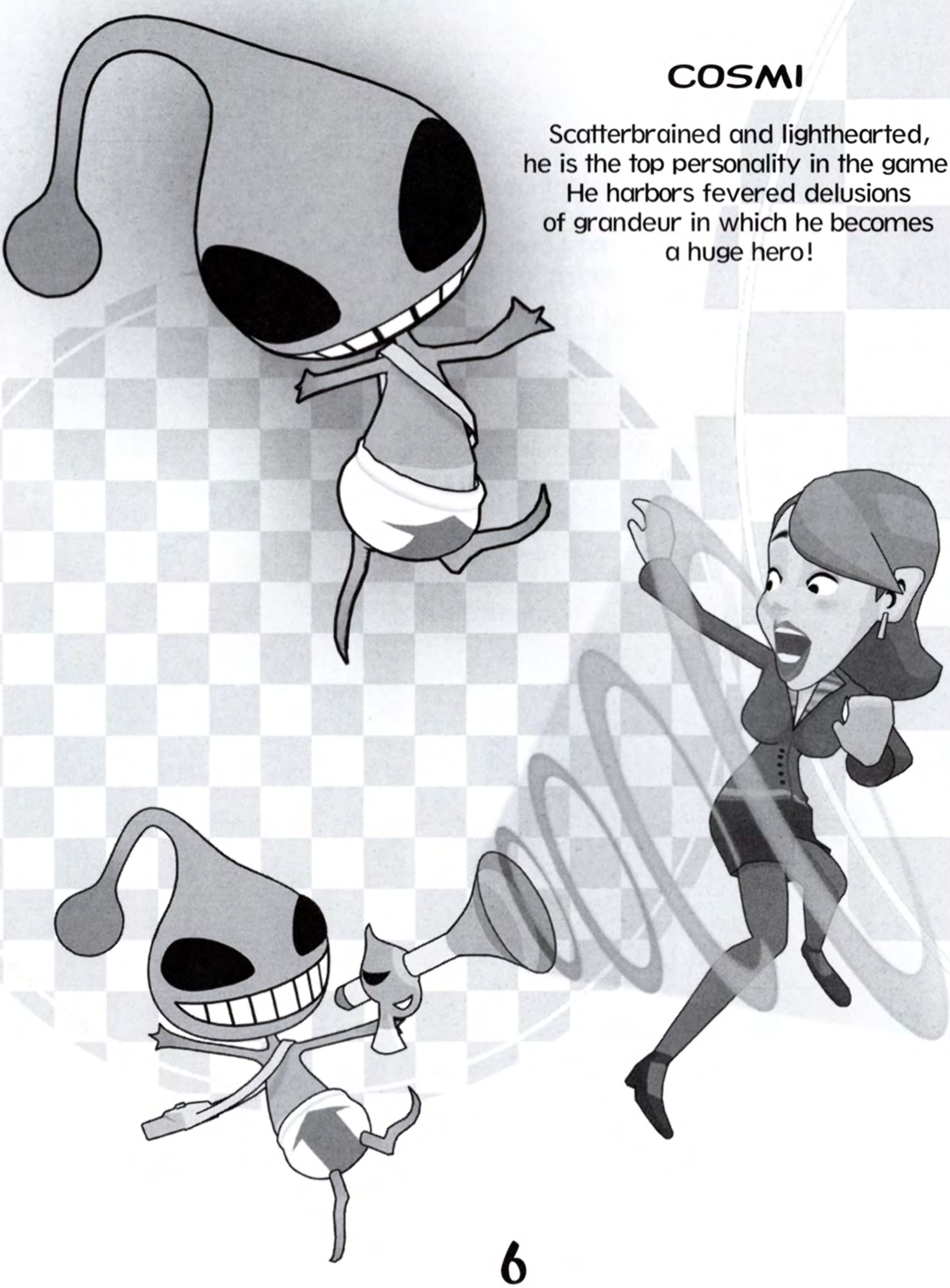
Can our Cosmi cope with the trials on Earth and return home to a hero's welcome?

Only you can make that dream come true!

CREATURES FROM OUTER SPACE

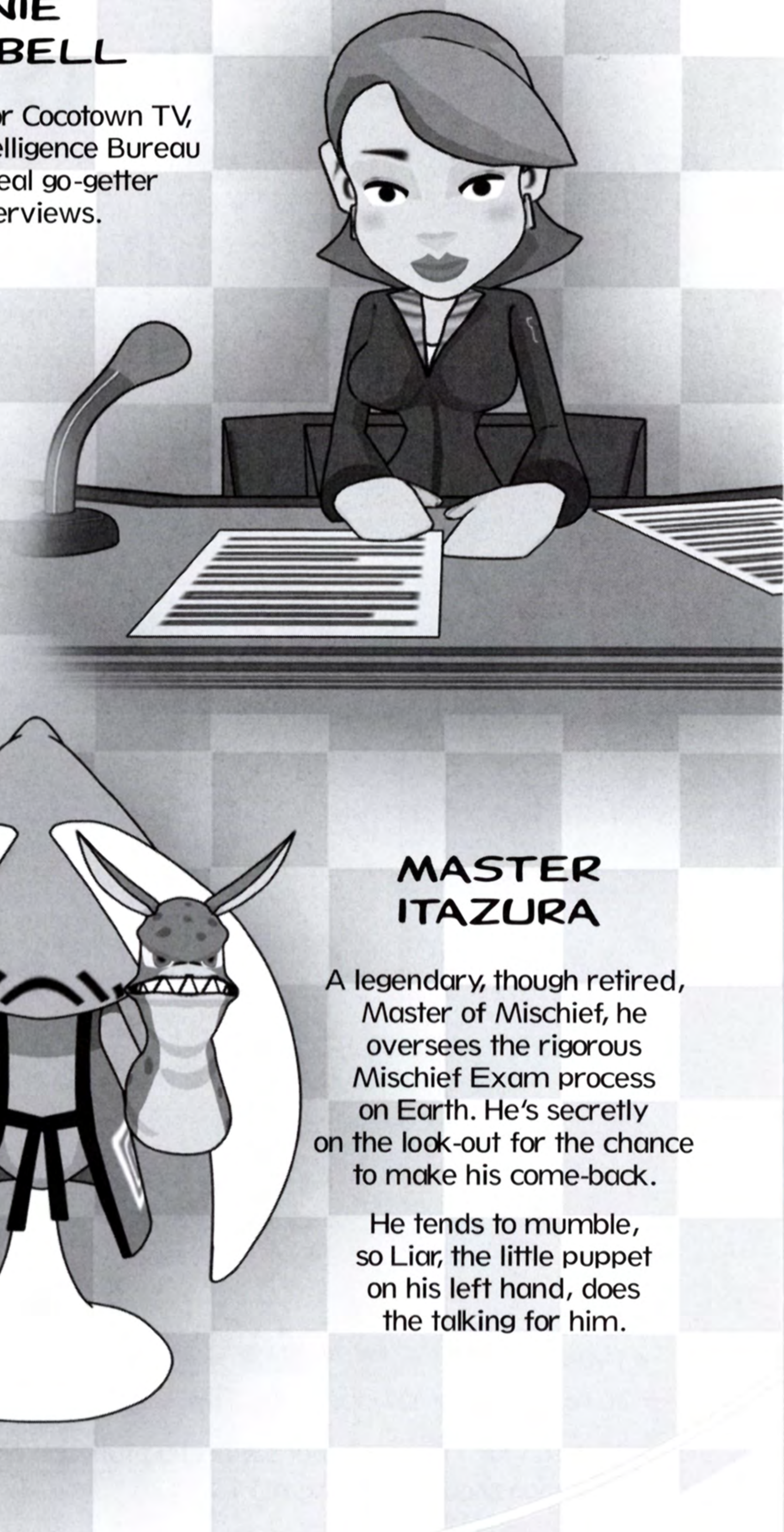
COSMI

Scatterbrained and lighthearted,
he is the top personality in the game.
He harbors fevered delusions
of grandeur in which he becomes
a huge hero!



ANNIE CAMPBELL

An announcer for Cocotown TV, she is also an Intelligence Bureau agent and a real go-getter in TV interviews.

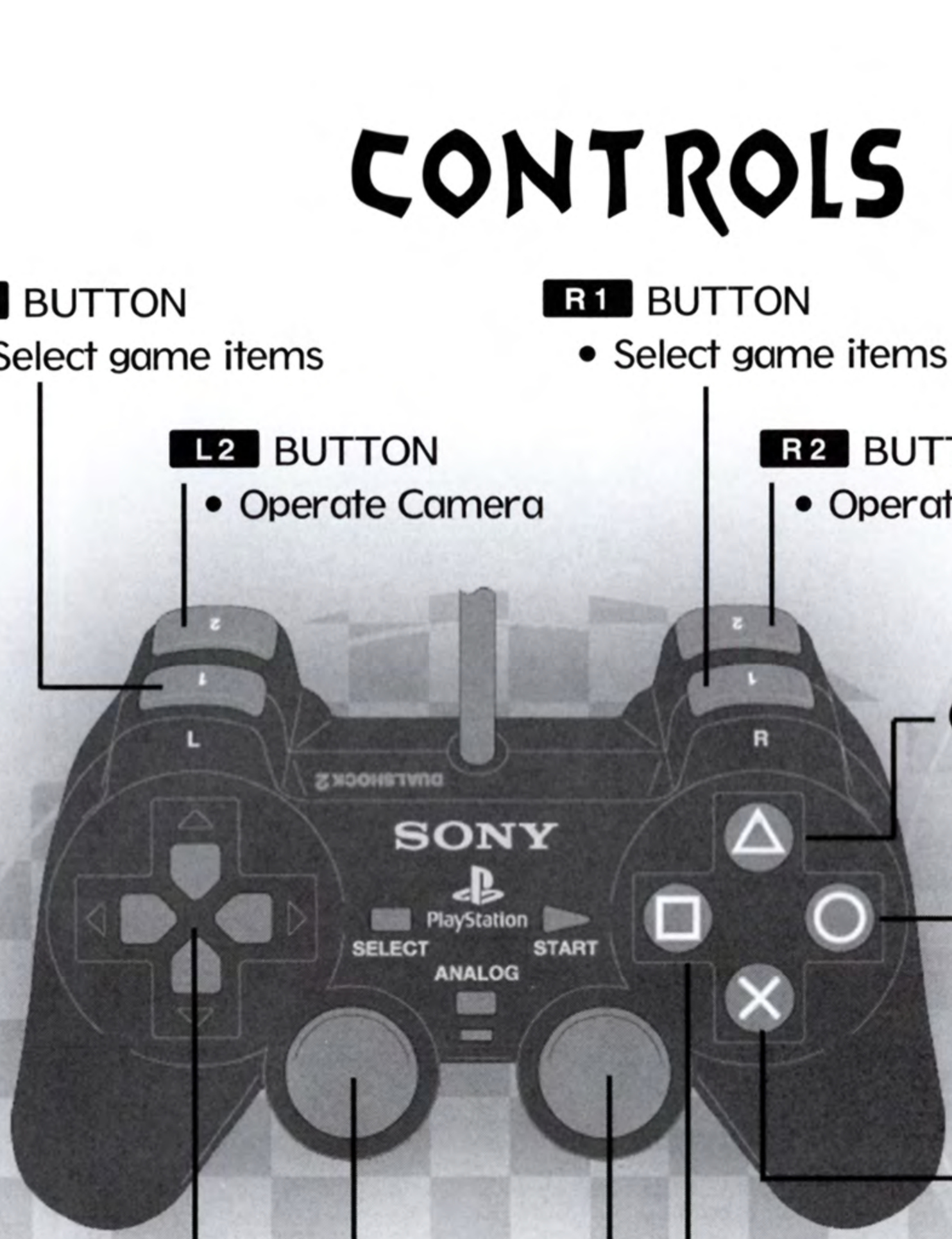


MASTER ITAZURA

A legendary, though retired, Master of Mischief, he oversees the rigorous Mischief Exam process on Earth. He's secretly on the look-out for the chance to make his come-back.

He tends to mumble, so Liar, the little puppet on his left hand, does the talking for him.

CONTROLS



- Press the SELECT + START + **L1** + **R1** buttons simultaneously to reset the game back to the Title screen.
- You can turn the controller's vibration function on/off in Option Mode. (See page 11.)

SCAN HUMANS!

TRANSFORM IN THE MYSTERY CIRCLE!

USE ITEMS TO CREATE PANIC!

ARRIVING ON PLANET EARTH

Turn on the power to the console, load the game and press the START button. The Main Menu will display its options for getting into the game. Use the left analog stick or directional buttons to select, and press the ⊗ button to confirm.

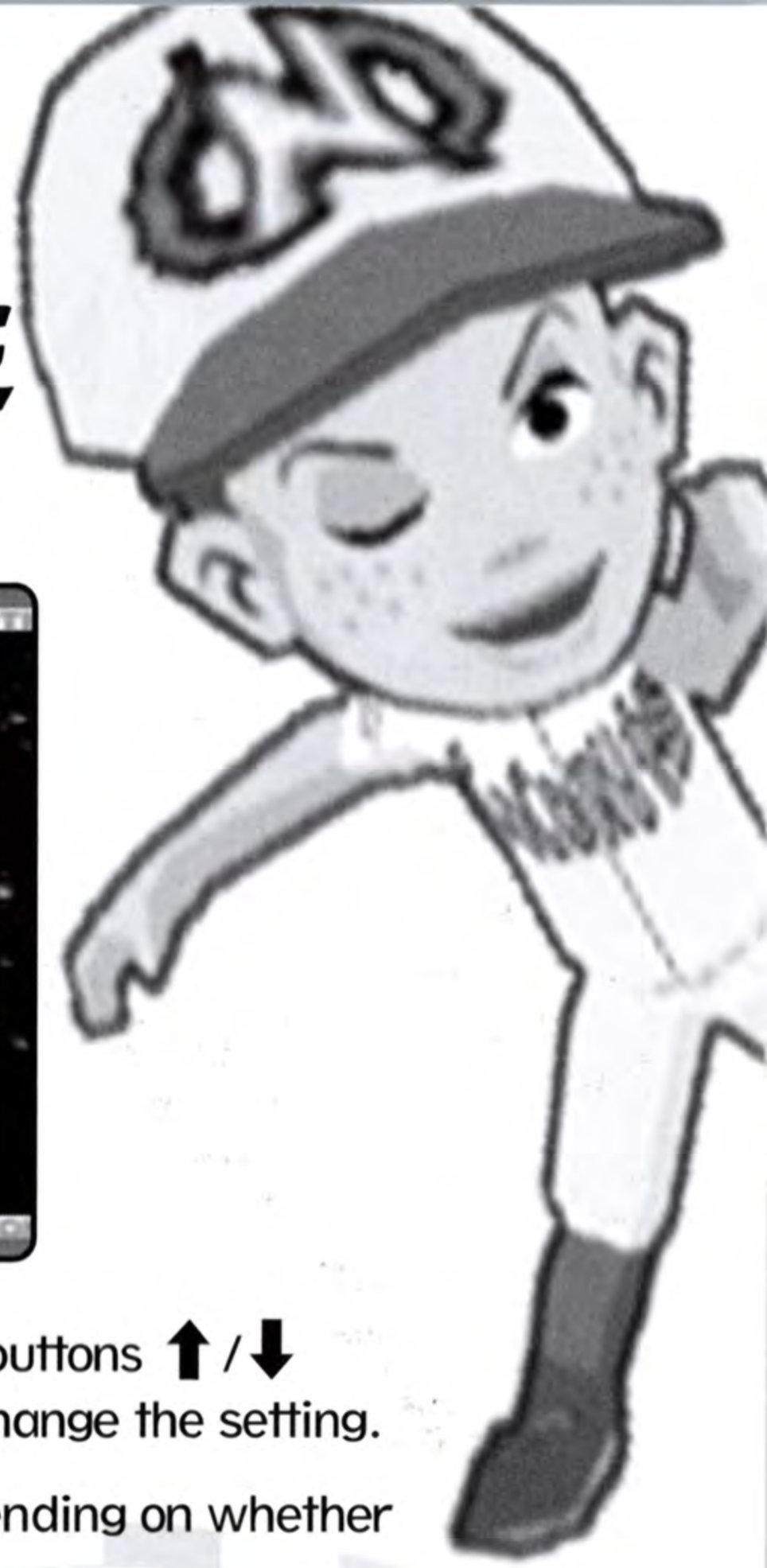
SINGLE MODE — Play through the game by clearing the stages in order. (See page 12.)

VS MODE — When two players want to battle head-to-head, this is the mode for you! (See page 14.)

BONUS MOVIE — Watch bonus footage of some coming attractions.

OPTIONS — Adjust a variety of game settings, view game records, and save and load game data. (See page 11.)

OPTION MODE



- Move the left analog stick or directional buttons ⬆/⬇ to make your selections, and ⬅/➡ to change the setting.
- Some options may not be available, depending on whether you're in mid-game or between stages.

CONTROLLER — Toggle the controller's vibration function ON/OFF, and toggle Camera operation between AUTO and MANUAL modes.

SOUND — Toggle the sound between MONO and STEREO, and adjust the volume of background music (BGM) and sound effects.

RECORD — View records of each stage.

ITEM BOOK — Check on how to use the game items (available from the in-game Options screen).

GIVE UP — Quit in mid-game (available from the in-game Options screen).

LOAD — Load your saved game data.

SAVE — Save your most recent game data.

- In order to save data, you must be using a memory card with at least 551KB of free space.
- You can save up to three games on one memory card. Previously saved data will be lost if you choose to overwrite it with new data.
- Do not remove the memory card, reset the game or turn off the power while data is being saved or loaded.

SINGLE MODE

Take on the challenging tests and clear eight stages to win the coveted title — ***MASTER OF MISCHIEF!***

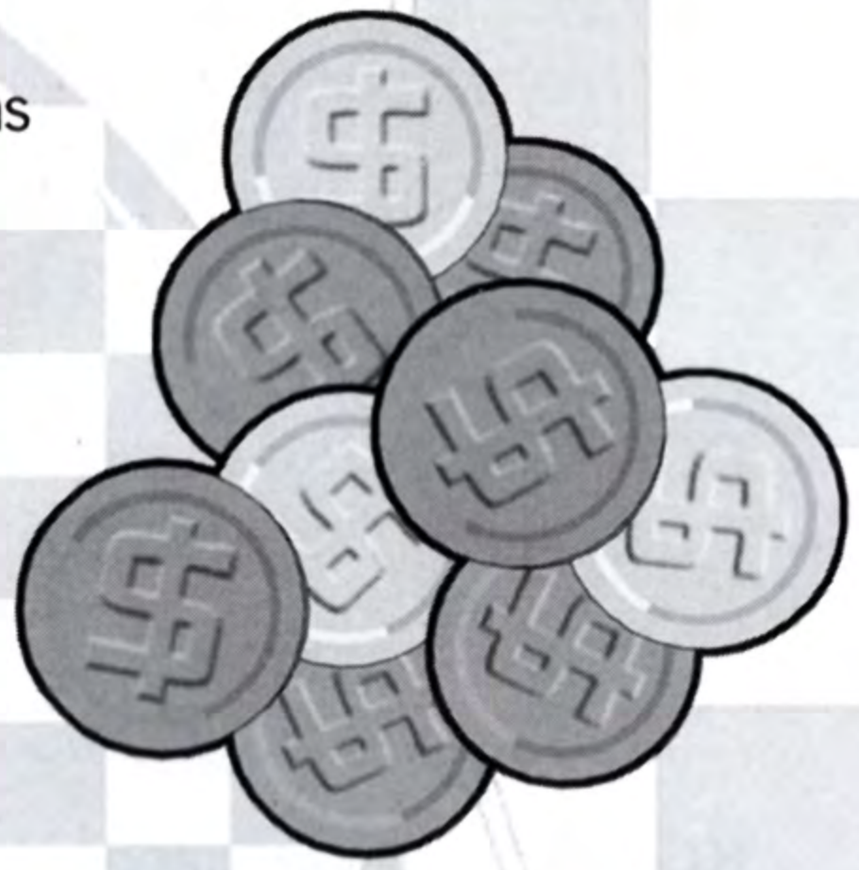
You'll be tested in match-up battles and cooperative play depending on the stage you're playing.

SAVING YOUR GAME

When you clear a stage or end a game, you can choose whether or not to save your game data. Think about it first ... every save lowers your final ranking!

COLLECTING COINS

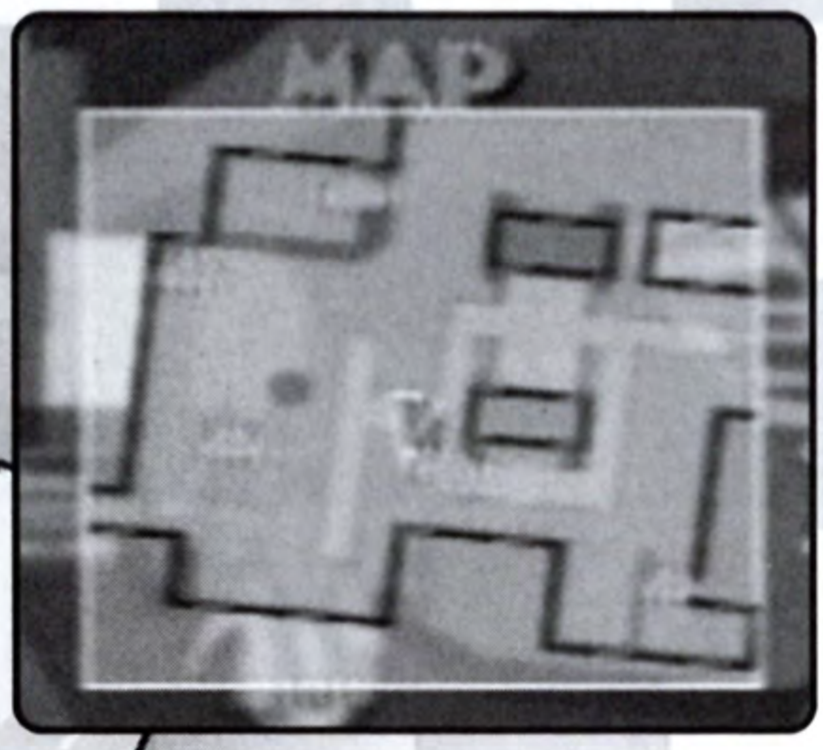
- Collect the required amount of Coins within the time limit!
- If a rival appears, cooperate to rob your pursuers of their Coins!



WHAT'S ON THE GAME SCREEN?

WHAT'S ON THE MAP SCREEN?

- **BLUE TRIANGLE – You**
- **RED DIAMOND – Opponent**
- **PINK SHAPES – Mystery Circle**



VS MODE

If you want a rollicking battle, this is it! Select the characters and stages for each battle. This is your chance to go head-to-head with a buddy!

At first, the alien characters and stages you can select are limited. But making progress in Single Mode will unlock the characters and stages you clear so you can use them in VS Mode.

1

Choose **2 *PLAYER*** to battle a buddy or try to beat the ***COMPUTER***.

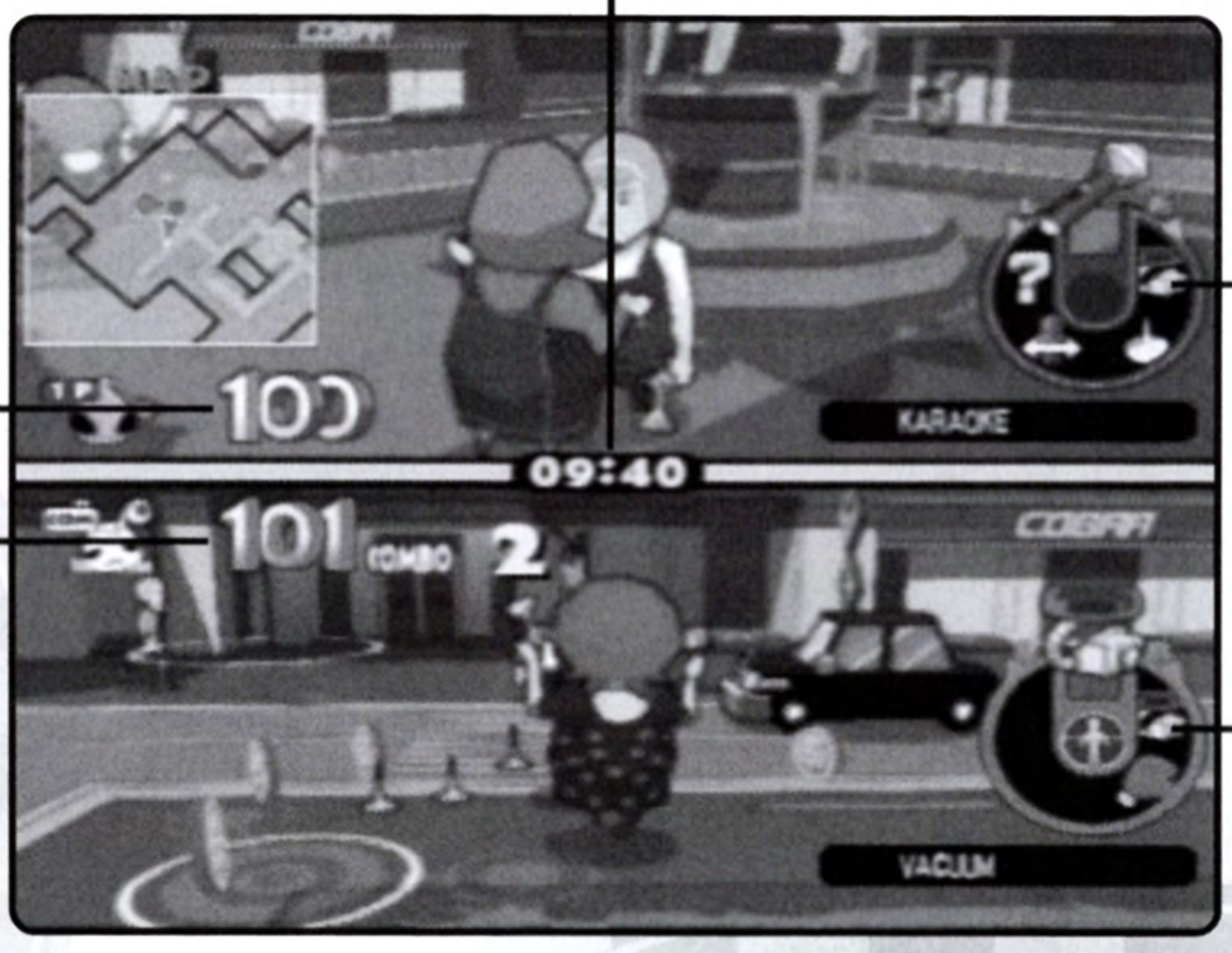
2

In **2 *PLAYER*** battles, both players select their character. Against the ***COMPUTER***, select your own character and then select your opponent.

3

Select a stage to battle in.

VS MODE SPLIT SCREEN



OPERATING THE CAMERA

There are two ways to operate the Camera:

- ***AUTOMATIC MODE (the default)*** — The Camera automatically tracks behind the character.
- ***MANUAL MODE*** — Move the Camera yourself by moving the right analog stick.

Select ***CONTROLLER*** in Option Mode to change your Camera mode.

- **L2** button — Switch the Camera view in front of the character.

- **R2** button — Switch the Camera view behind the character.

SCANNING HUMANS

Scan Gun

Scan Data Icons

If you manage to grab hold of a Human that you want to scan, you'll see the items that the Human is holding in the Scan Lock Marker. Press the ◉ button at this time to scan the Human.

A scanned Human is sucked into the Scan Gun where he or she remains until you transform into that Human. While you have Scan Data stored up, you cannot scan any more Humans until you transform. If you scan a Human and stock its data as Scan Data, an icon will appear for it.

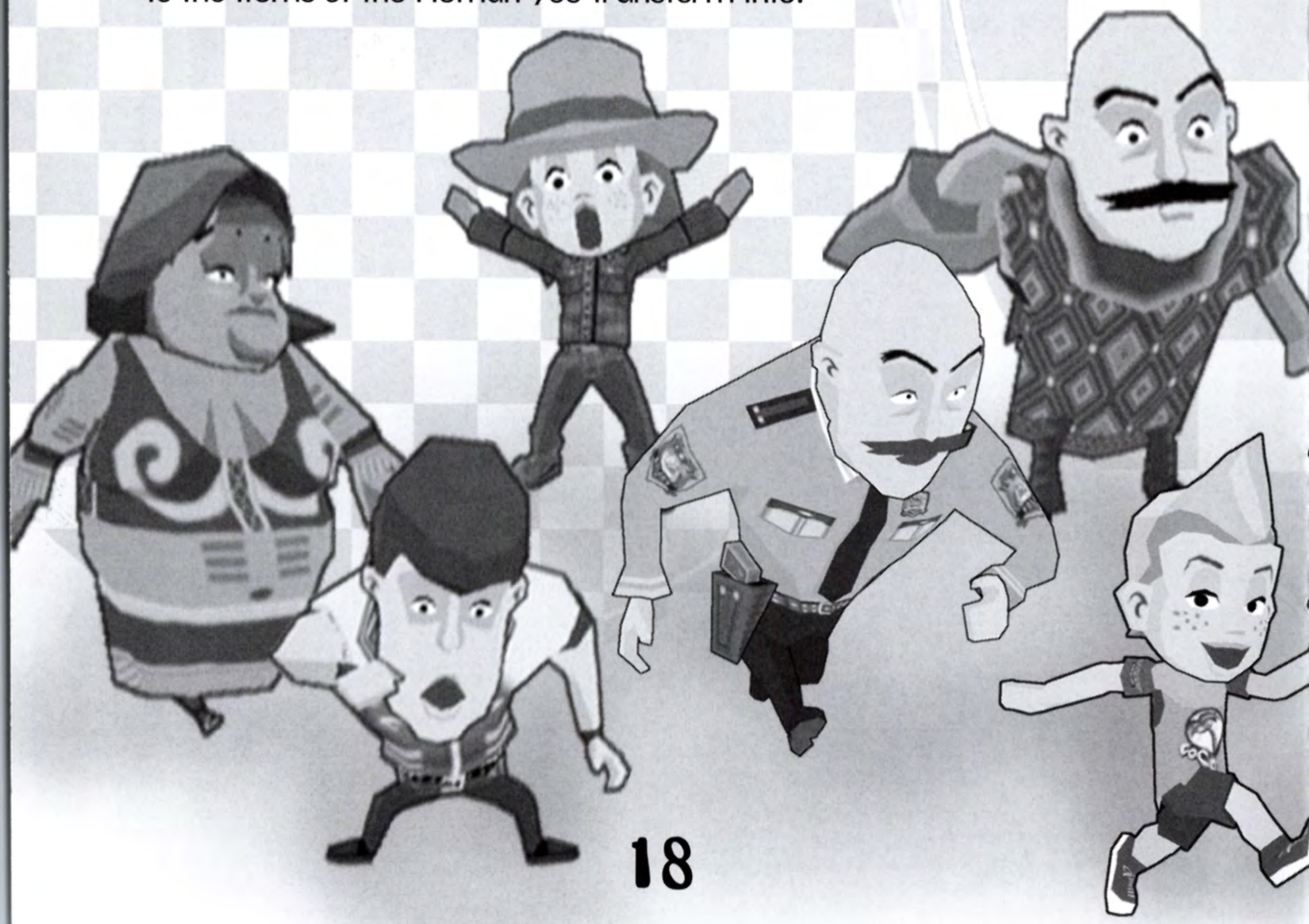
TRANSFORMING

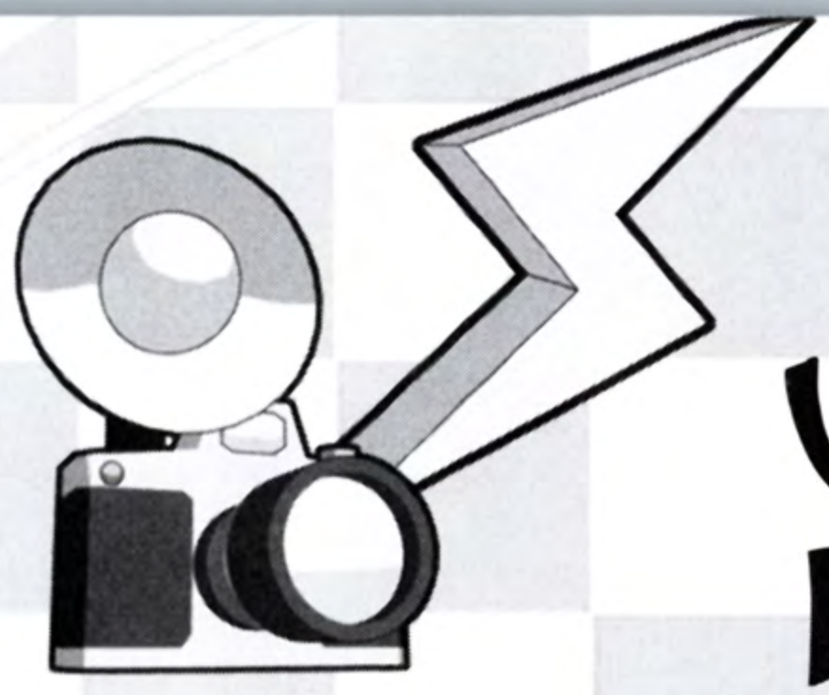
UFO

Mystery Circle

When you have stored Scan Data and you enter the ***MYSTERY CIRCLE*** of the ***UFO*** that appears, you can transform into a Human.

- In Human form, you can give the slip to angry Humans who chase you.
- When you transform, all items on your Item List will be switched over to the items of the Human you transform into.

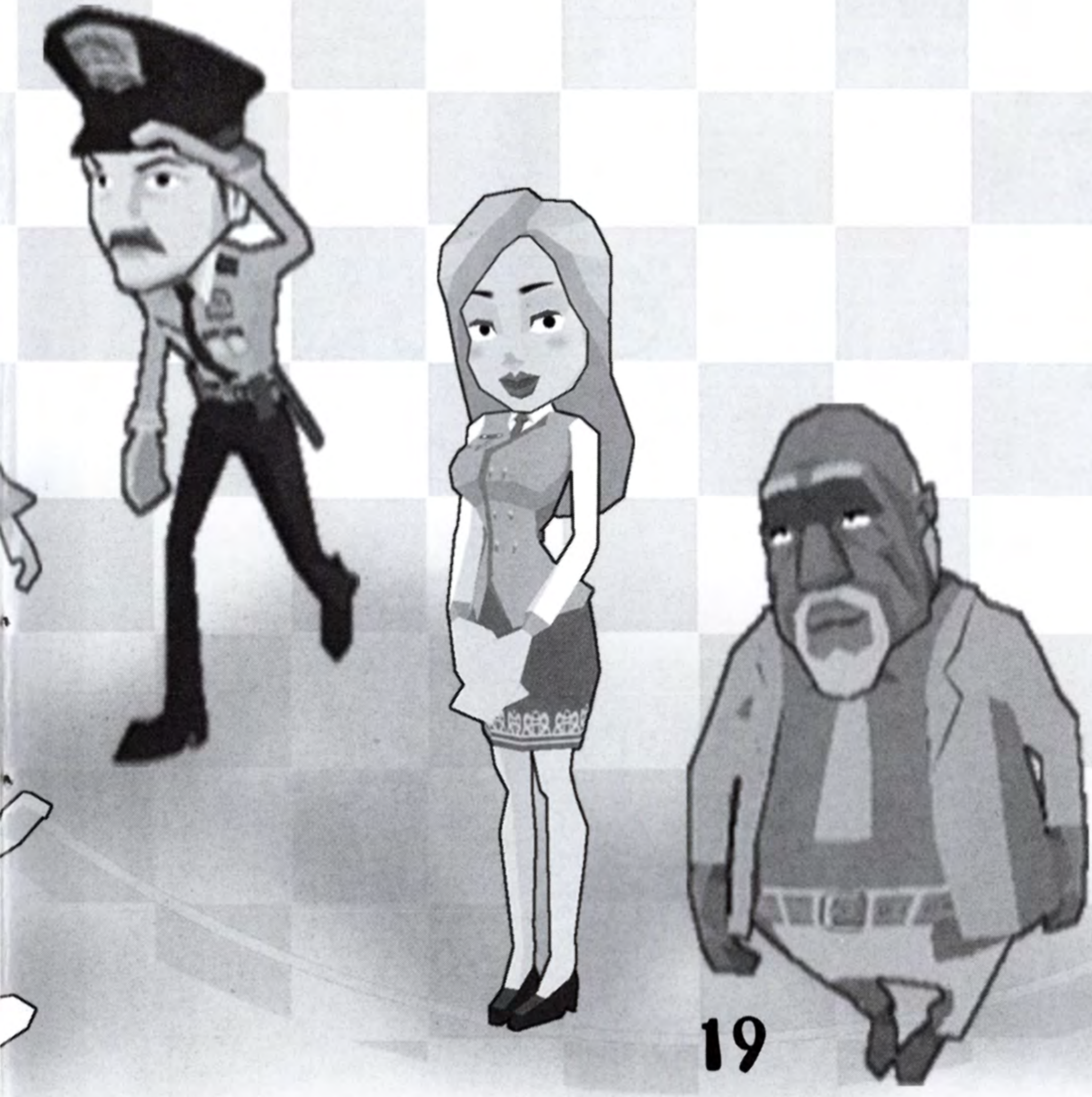




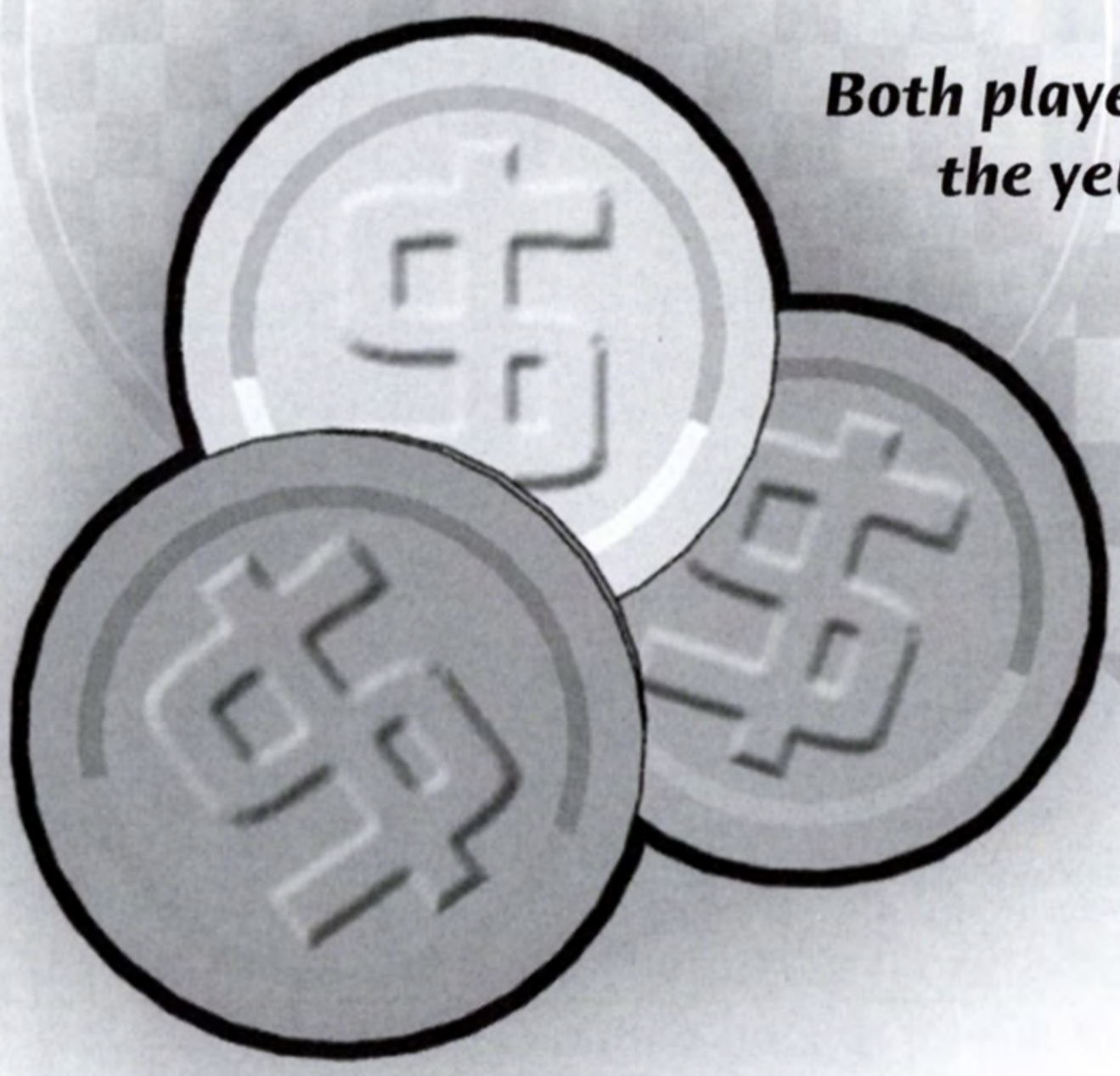
USING ITEMS

Press the L1 / R1 buttons to select items to the left/right. Press the ✕ button to use the item you selected.

- If you use the items on Humans, enemy aliens, and other beings, you can cause Mischief and make them drop their Coins!
- Keep on causing Mischief to collect lots of Coins!
- If you can cause a lot of Mischief in one stretch, Combos are connected and tons of Coins will appear!
- When you're being chased by a bunch of angry Humans or find yourself in a tight spot, turn it around with a Combo!



COINS



Both players can pick up the yellow Coins.

Only Player 1 can pick up the blue Coins.

Only Player 2 can pick up the red Coins.

DAMAGE

If you sustain damage, you will end up in your swimsuit.

Even if you transformed into a Human, if you are attacked and sustain damage you revert to your alien form.

If you revert to alien form, you drop some of the Coins you're holding.

Uh-oh...

If you sustain damage while in your alien form, you will lose even more Coins!

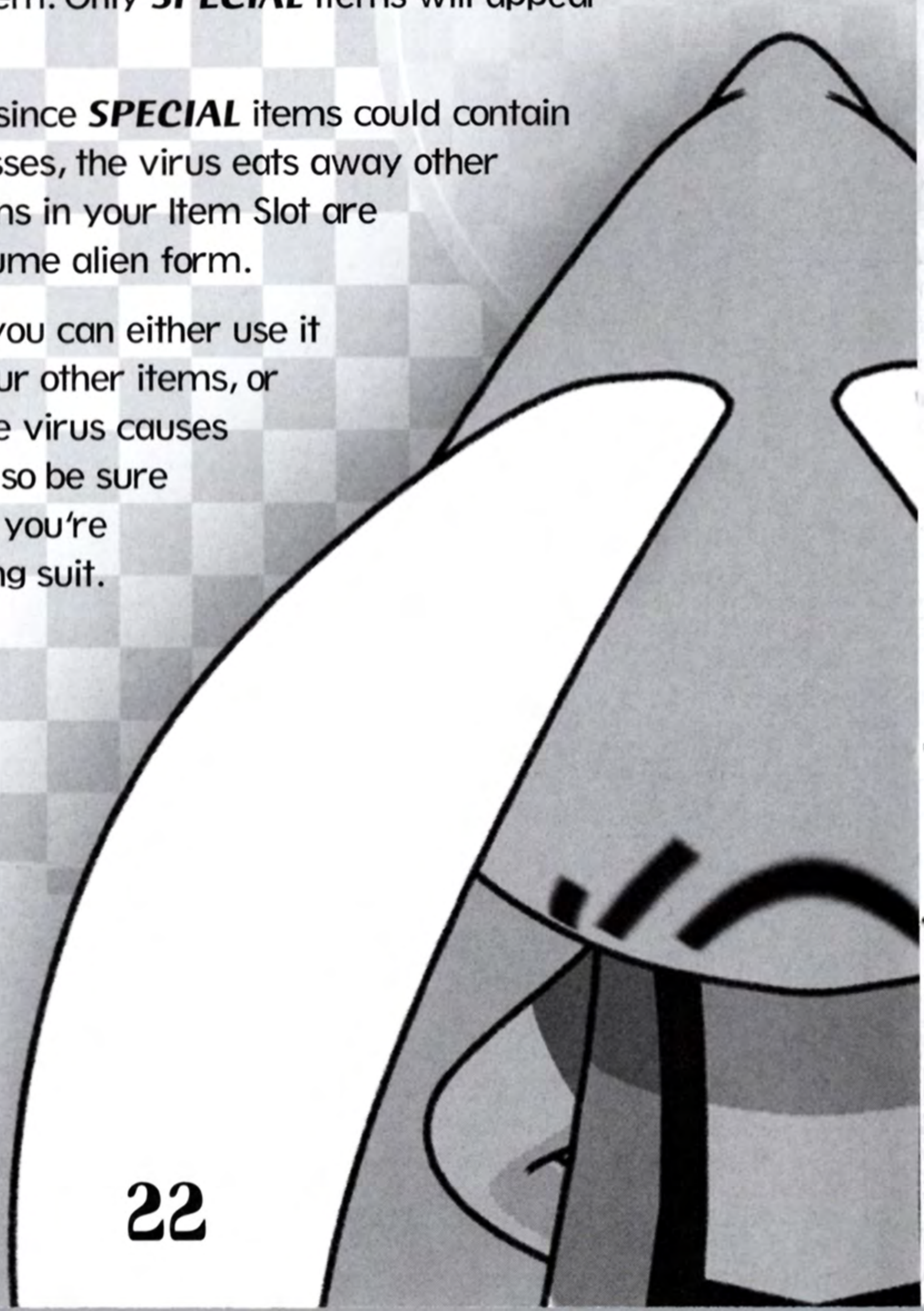
THE SECRET WRITINGS OF MASTER ITAZURA

ITEMS

- Select Humans who have good items and scan them!
- Combining items and using them in order is a winning strategy!

VIRUS!

- Be wary of ***? ITEMS*** because you won't know what they are until you use them. Only ***SPECIAL*** items will appear from ***? ITEMS***.
- Be careful, though, since ***SPECIAL*** items could contain a virus. As time passes, the virus eats away other items. When all items in your Item Slot are consumed, you resume alien form.
- If a virus appears, you can either use it before it eats up your other items, or transform. Using the virus causes you some damage, so be sure NOT to use it when you're wearing your bathing suit.

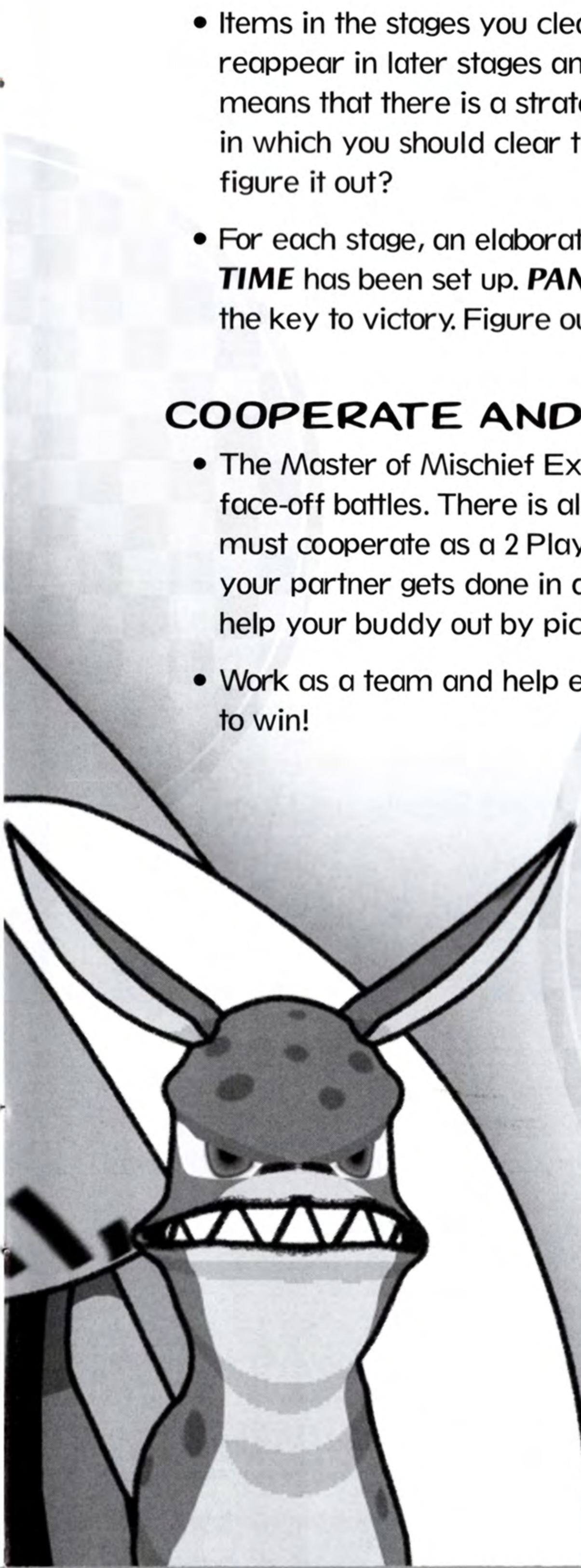


CLEARING STAGES

- Items in the stages you clear in Single Mode reappear in later stages and in VS Mode. This means that there is a strategy to the order in which you should clear the stages. Can you figure it out?
- For each stage, an elaborate plan called ***PANIC TIME*** has been set up. ***PANIC TIME*** strategy is the key to victory. Figure out how to use it to win!

COOPERATE AND WIN!

- The Master of Mischief Examination is not just about face-off battles. There is also a tough trial in which you must cooperate as a 2 Player team. For instance, if your partner gets done in and drops Coins, you can help your buddy out by picking up the Coins.
- Work as a team and help each other. That's the way to win!

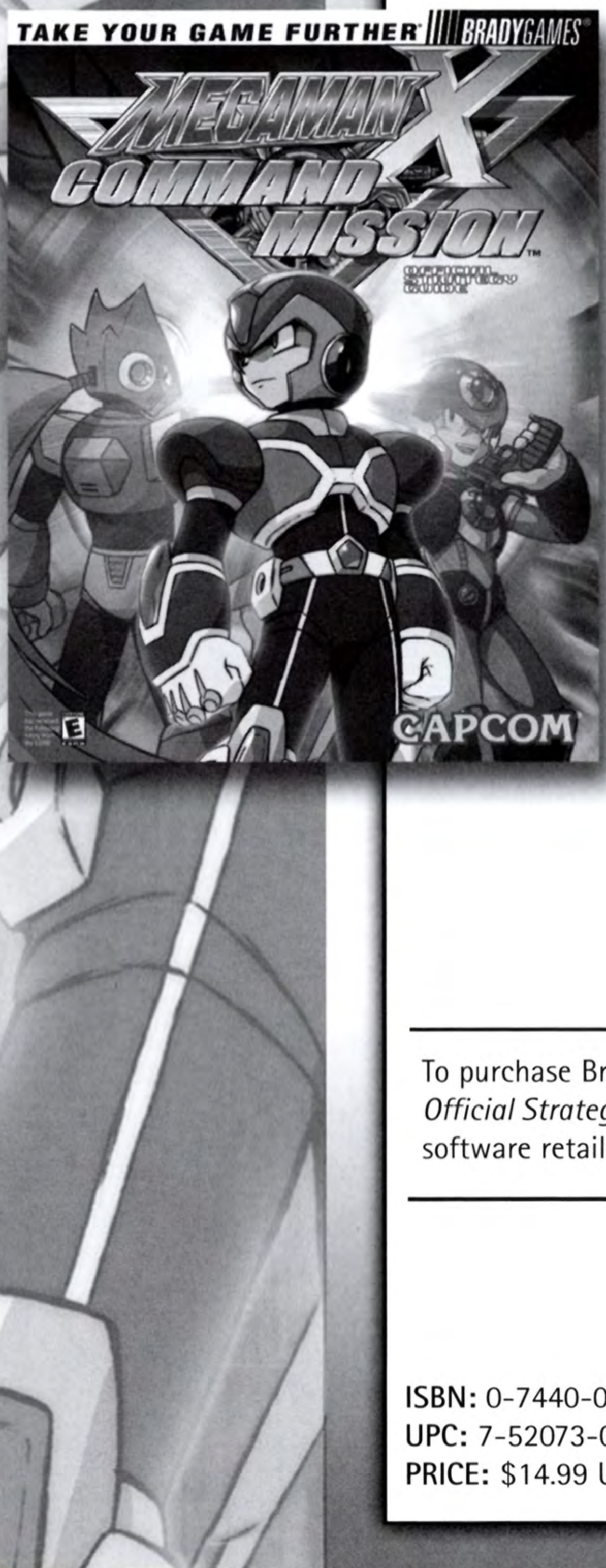


SCAN PLAN

- Once you scan Humans, they won't recover items for a little while, so don't scan them more often than you have to.

TAKE YOUR GAME FURTHER® BRADYGAMES®

THWART THE EVIL PLANS OF THE LIBERION ARMY...



with the Official Strategy Guide from BradyGames!

- Complete Walkthrough of All 50 Missions Plus the Main Quest.
- Detailed Coverage of the Three-Person Battle System.
- Strategies to Defeat Enemies and Ward Off Traps.
- Tips for Using Special Combos to Change Character Abilities and Weapon Attributes.
- Weapon and Item Lists, Game Secrets and More!

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ESRB RATING

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